



GRAVITY

The Gravity is a simple, but a powerful glitch effect device. Just plug and play. There are 10 different effect knobs, that can be combined.

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| 1. Trigger | 5. Burned | 9. Glitch |
| 2. Glitch Stripes | 6. Luminance Key | 10. Glitch |
| 3. Edges | 7. Pixel Sorting | |
| 4. Luminance Key | 8. Glitch | |

The trigger button influences the intensity of the other effects. You can freely combine all buttons with each other. (try buttons 1, 3, and 8, for example) Some effects may override others. After the modification, the device no longer has an on and off switch. It would still be better to take it from the power after use and to protect the device. The trigger knob is linked to the composite input and cannot be used via S-Video.



Glitch tools are not effect devices in the conventional sense, much arises because the signal is "disturbed" and incorrect information goes to the output (monitor). How the glitches displayed, depends very much on which monitor is used, because every TV "interprets" it a little differently. Generally an old CRT TV delivers the most stable and beautiful glitch signals, a flat TV can also work, but deliver different results and hard glitches can lead to drop outs. Settings on the TV such as sharpness, contrast, saturation, etc. set quite high to get nice results.